Caleb Taylor

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github.com/aquaductape

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Calebtaylor.dev

Professional Experience

InVintory

Web Developer

06/2024 – 03/2025, Toronto Ontario

- Created Paywall page that opens Stripe checkout to convert users over to use premium tier.
- Fixed/cleanup pages/UI sections that had stacking, text truncation and overflowing issues.
- Worked with Product Manager to update the design, copyright, and user experience of importing spreadsheet files to the user's wine collection.
- Updated SQL queries on backend API to resolve profile picture submission and missing analytics legends on frontend.
- Improve page performance by lazy loading image assets, components, and fetch queries, also improved perceived performance by adding skeleton loading UI.
- Assisted teammate with Black Friday promo banner, making it responsive across all layouts.

• Created Date Input Component that emulates native HTML but with better year validation. *Technology and Tools used*: SolidJS, SolidStart, Node.js Typescript, CSS, Tanstack Query, PostgreSQL, Kysely, PostHog, Datadog

402 Media Inc.

Software Engineer

12/2021 – 12/2022, Atlanta GA

- Built social media platform for creators to buy, sell and share posts.
- Turned email mockups into templates and ensured proper rendering across email clients.
- Wrote scalable, easy to read code that is accessible for the engineering team.
- Optimized markdown editor on mobile layout, for a Slack-like text formatting experience.
- Built API backend for referral program to reward users for sharing creators' posts.

Technology and Tools used: React, Next.js, Node.js, Stripe, PostgreSQL, SendGrid, Supabase, Redux, Tailwind CSS

Open Source Projects

SolidJS

Front End Engineer

- 08/2021 Present, Los Angeles CA
- Identified key areas of improvement on marketing site and introduced gradual UX/UI updates.
- Built a documentation site for Solid-Primitives, a library of high-quality primitives extending SolidJS reactivity.
- Optimized page transitions by animating only Composite properties which utilize Hardware Acceleration.
- Built dismiss behavior and scroll shadows NPM packages for consumption by core UI team.
- Maintain communication between team members to identify technical issues in productive reproducible way
- Redesigned the UI of their hackathon page for organizational clarity and finesse.

Technology and Tools used: Typescript, Node.js, SolidJS, SolidStart, Tailwind CSS, Vite, NPM